

2025-12-27	Division	Room
18.10-19.10	Prelims - Balboa Strictly	Lounge
19.10-20.10	Prelims - Lindy Hop M&M Amateur	Lounge
20.10-21.30	Prelims - Lindy Hop M&M Advanced	Lounge
23.00-	Competition meeting - Balboa Strictly finalists	Classroom
23.00-00.00	Finals - Balboa Strictly Battle 1	Balboa room
2025-12-28	Division	Room
18.10-19.10	Prelims - Solo Jazz	Lounge
19.10-20.10	Prelims - Champions Cup	Lounge
20.10-21.00	Prelims - Blues M&M	Lounge
21.45-	Competition meeting - Lindy M&M AM/ADV finalists	Classroom
22.30-23.15	Finals - Lindy M&M AM, ADV, Lindy Invitational Strictly	Lindy Hop Ballroom
23.15-23.30	Awards - Lindy M&M AM, ADV, Lindy Invitational Strictly	Lindy Hop Ballroom
23.30-23.45	Finals - Balboa Strictly Battle 2	Balboa room
01.30-02.00	Prelims and finals - Frostbite Shag Fight	Balboa room
02.15-02.30	Awards - Frostbite Shag Fight	Balboa room
2025-12-29	Division	Room
18.10-19.10	Prelims - Balboa M&M Amateur	Stockholm Ballroom
19.10-21.00	Prelims - Balboa M&M Advanced	Stockholm Ballroom
22.00-	Competition meeting - Champions Cup & Solo jazz finalists	Classroom
22.30-23.15	Finals - Champions Cup & Solo jazz	Lindy Hop Ballroom
23.15-23.30	Awards - Champions Cup & Solo jazz	Lindy Hop Ballroom
23.45-	Competition meeting Blues M&M finalists	Blues room, DJ booth
00.00-00.15	Finals - last Balboa Strictly Battle + Awards	Balboa room

00.35-01.30	Finals - Blues M&M & Invitational	Blues room
01.30-02.00	Awards - Blues M&M & Invitational	Blues room
2025-12-30	Division	Room
18.10-19.30	Prelims - The Minute Challenge	Stockholm Ballroom
21.00-	Competition meeting - The Minute Challenge finalists	Classroom
21.15-21.30	Finals - The Minute Challenge	Lindy Hop Ballroom
21.45-	Competition meeting - Balboa M&M ADV, AM	Classroom
22.15-22.30	Awards - The Minute Challenge	Lindy Hop Ballroom
22.30-23.15	Finals - Balboa M&M, ADV, AM Invitational	Balboa room
23.15-23.30	Awards - Balboa M&M, ADV, AM Invitational	Balboa room
02.15-02.30	Prelims and finals - The Blizzard	Lindy Hop Ballroom
03.15-04.00	Awards - The Blizzard	Lindy Hop Ballroom